

# **RULES OF THE COMPETITION ARENA**

## **Peel Districts Little Athletics Centre**

1. Athletes must follow instructions given by officials conducting the event on any site. Failure to do so may result in loss of points for the day.
2. Athletes must be supervised whilst using any equipment.
3. At each throwing venue, there is a line which athletes should sit behind while an attempt by another competitor is being made.
4. The centre of the arena must be left clear for field events and all adults and children, other than officials and athletes competing in those events, **MUST NOT** enter this area. Failure to observe this rule will result in a penalty to the club or offender, to be decided by the Executive Committee on the day of competition.
5. Athletes **MUST** at all times walk around the track **NOT CUT ACROSS** the centre of the arena.
6. Program events can be amended or cancelled at the discretion of the Executive Committee.
7. All accidents or injuries to athletes or officials must be reported immediately to the Executive Committee. A written report must be submitted to the Secretary to facilitate any insurance claim.
8. Athletes must report to the Marshalling Area before going to the site for the event.
9. Failure to marshal on time may result in not being able to compete in that event.
10. Any misbehaviour by a competitor may result in the suspension of the athlete from any further competition on the day.
11. Toilet blocks, rooms and surrounding areas **MUST NOT** be used as a playground. Any athlete found playing in the toilet area will be stripped of points for that day. After three times the athlete may be up for de-registration. Parents will be held financially responsible for any damage incurred by athletes.
12. All throwing implements must be **CARRIED BACK** to the throwing area and **NOT THROWN**.
13. Only the throwing implements provided by the centre may be used. Personal equipment is not allowed. No athlete will throw an implement until the official on site has given permission.
14. **SAFETY** must be observed at all times during throwing events.